Exhibit A

MC Ranch, Ltd. Rules and Regulations

GENERAL RULES

- 1. Driving or hunting under the influence of alcohol or any drug is prohibited.
- 2. Vehicles driven onto ranch are subject to search at any time by ranch personnel or Game Warden.
- 3. All hunting regulations and game laws will be followed at all times.
- 4. All hunters will be given a one hour orientation and training program on scoring and aging deer upon arrival at the ranch.
- 5. Archery hunters will practice shooting out of a blind at the 3-D range prior to hunt.
- 6. Gun hunters will shoot their rifle at the shooting range to ensure scope accuracy prior to hunt.
- 7. Any photography or video will require authorization and is subject to review. MC Ranch reserves its rights of ownership of any photograph and or video taken on the MC Ranch property unless specifically authorized by written consent from MC Ranch, Ltd.

FIREARMS

- 1. Any firearms brought onto ranch must be unloaded and locked up in vehicle unless authorized to remove it.
- 2. No firearm shall be loaded or chambered until hunter is in the blind or hunting location.

SHOOTING

- 1. Each hunter will be required to demonstrate their ability to consistently hit the kill zone of a 3-D life size deer at 25 yards before being allowed to hunt.
- 2. Target practice is allowed only at the designated shooting range.
- 3. No game shot is to be taken until the following is done:
 - (A). Target is positively identified as a qualified game animal.
 - (B). Absolute certainty that the area in front and behind the target is clear of other game, hunters, and livestock.
 - (C). The target is clear and within reasonable range so that a vital shot can be made.
 - (D). An injured buck will be counted toward game limit

QUALIFIED GAME ANIMAL LIMITS for <u>management hunts</u> (these are the only animals that may be taken)

- 1. One mature 8 point or less whitetail buck. (4-1/2 years and older)
- 3. Two whitetail does. (3 does if no buck taken)
- 3. Sika does (no doe limit)
- 4. Feral and or Russian hogs. (no limit)
- 5. Mountain lion, Bobcats, Coyotes, Raccoon's & Porcupine.

GAME RESTRICTIONS

- 1. No! deer may be shot that has an <u>ear tag</u>.
- 2. No buck may be shot that has <u>more than 8 points and is not at least 4 1/2 years old</u>! A trophy fee of <u>\$2,500 per point</u> (this includes all kickers, drops, etc.) will be accessed on any non-8 point buck. Any hunter can upgrade his hunt to a trophy hunt provided that a MC Ranch guide accompany the hunter to identify and approve the game as an approved targeted animal and not a breeder. The upgrade fees that will apply are as listed on the fee schedule.
- 3. Do not shoot any Fallow or Axis deer.
- 4. No other exotics maybe shot without prior approval.

QUALIFIED GAME ANIMAL LIMITS for <u>Trophy hunts</u> (these are the only animals that may be taken)

- 1. One mature whitetail buck. (6 years and older).
- 4. Two whitetail does. (3 does if no buck taken)
- 3. Sika does (no doe limit)
- 4. Feral and or Russian hogs. (no limit)
- 5. Mountain lion, Bobcats, Coyotes, Raccoon's & Porcupine.

GAME RESTRICTIONS

- 1. No! deer may be shot that has an <u>ear tag</u>.
- 2. No buck may be shot that is determined by guide not to be at least 6 years old and is considered a breeder deer.
- 3. Do not shoot any Fallow or Axis deer.
- 4. No other exotics maybe shot without prior approval.